Consolidated Financial Results for the Nine Months Ended December 31, 2008 of the Fiscal Year ending March 31, 2009

Date of Issue: February 5, 2009

Company Name: CAPCOM CO., LTD. Stock Listing:Tokyo, Osaka Code Number: 9697 URL: http://www.capcom.co.jp/

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Filing Date for Financial Report: February 12, 2009

Note: Numbers are rounded down at Million Yen

1. Results for the Nine Months ended December 31, 2008

(1) Financial Results

Note: Percentage represents change against corresponding period of the previous year.

	Net Sales		Operating Income		Ordinary Income		Net Income	
	Million Yen	%	Million Yen	%	Million Yen	%	Million Yen	%
Nine months ended Dec. 31, 2008	47,223	-	2,613	-	2,107	-	179	-
Nine months ended Dec. 31, 2007	51,655	4.8	6,101	(8.2)	6,520	(15.3)	3,574	(17.8)

	Earnings per Share of Common Stock	Earnings per Share of Common Stock (Assuming Fully Diluted)	
	Yen	Yen	
Nine months ended Dec. 31, 2008	2.92	2.73	
Nine months ended Dec. 31, 2007	61.45	53.95	

(2)Financial Position

	Total Assets	Net Assets	Shareholder's EquityRatio to Total Assets	Assets Shareholders' Equity per Share	
	Million Yen	Million Yen	%	Yen	
Nine months ended Dec. 31, 2008	84,986	50,621	59.6	819.99	
Fiscal year ended March 31, 2008	93,606	53,660	57.3	881.13	

Reference: Shareholders' equity: Nine months ended Dec. 31, 2008: 50,621 Million yen Year ended March 31, 2008: 53,660 Million yen

2. Dividends

		Dividend per Share								
	1st Quarter- end 2nd Quarter- end 3		3rd Quarter- end	Year-end	Annual					
	yen	yen	yen	yen	yen					
Year ended March 31, 2008	_	15.00	_	15.00	30.00					
Year ending March 31, 2009	_	20.00	_							
Year ending March 31, 2009				15.00	35.00					

(Note) Changes in dividends forecast during this nine months $\,:\,$ No

3. Forecast for the Fiscal Year ending March 31, 2009 (from April 1, 2008 to March 31, 2009)

 $Note: Percentage \ represents \ change \ against \ corresponding \ period \ of \ the \ previous \ year.$

	Net Sales		Operating Income		Ordinary Income		Net Income		Net Income per Share	
	Million Yen	%	Million Yen	%	Million Yen	%	Million Yen	%		Yen
For Year ending March 31, 2009	95,300	14.7	14,600	11.3	14,800	20.6	8,600	10.1	139.73	

(Note) Changes in forecast for the fiacal year during this nine months: No

4. Others

(1) Changes in Major Subsidiaries during the fiscal year(changes in consolidated subsidiaries and affiliated companies with equity-method): No

(2) Application of simple method to accounting rules: Yes

(Note: Please refer to [Qualitative information and Consolidated Financial Statements] on page 6, 4.Others for details.)

(3) Changes in accounting principles, procedures and presentation for consolidated financial statements

(those items listed under the "Major Changes in the Fundamental Items of Consolidated Financial Statements")

Changes resulting from the revision of the accounting principles:

Yes

Changes other than

Yes

(Note: Please refer to [Qualitative information and Consolidated Financial Statements] on page 6, 4.Others for details.)

(4) Number of shares outstanding (common stock):

Number of shares outstanding at end of year (including treasury stock)

Nine months ended Dec. 31, 2008: 67,394,568 Year ended March 31, 2008: 66,719,458

Number of treasury stock at end of period

Nine months ended Dec. 31, 2008: 5,659,920 Year ended March 31, 2008: 5,820,147

Averaged common stock

Nine months ended Dec. 31, 2008: 61,505,497 Nine months ended Dec. 31, 2007: 58,162,667

(Explanation about the appropriate usage of business prospects and other special notes)

- · Effective from the first quarter of the current fiscal year, Capcom has applied "Accounting Standard for Quarterly Financial Reporting (Accounting Standard Board of Japan(ASBJ) Statement No. 12; March 14, 2007) and "Guidance on Accounting Standard for Quarterly Financial Reporting (ASBJ Guidance No. 14; March 14, 2007). This financial report is prepared based on the "Regulations of Consolidated Quarterly Financial Statements".
- The above-mentioned business forecasts were prepared based on the information available as of the release of this report. Please note that future events may cause the actual results to be significantly different from the forecasts.
- For the rational computation of estimated net profit per share for the current quarter, the estimated average number of shares during this quarter (61,546 thousand shares for the fiscal year) was used .

1. The progress of the consolidated business results including related qualitative information

The Japanese economy during this third quarter, ended December 31, 2008, continued to slow and started showing signs of an unprecedented serious economic downturn, in line with the following: decreased capital investments and exports; sluggish stock prices; sharp appreciation of the yen; deteriorating employment conditions.

As for the video game industry in Japan, the year-end shopping season lacked excitement partially due to the fact that portable game consoles, which had been leading the market, have now fully disseminated. The absence of flagship titles as well as consumers' "money-saving" attitudes also negatively affected sales.

On the other hand, the overseas markets, namely the US and Europe, showed favorable growth in general. This is attributable to the global recession that forced consumers to cut back on traveling and going out and to look for alternative "at-home" entertainment instead.

Under these circumstances, Capcom has engaged in the development of new content in diverse fields taking full advantage of the synergistic effects from our game software.

As part of such efforts, we held the event called "Capcom Daikakutosai – Oreyori Tsuyoiyatsuni Aini Iku 2008 (Capcom Fighting Festival – Going to Meet Someone Stronger Than Myself 2008)". In addition, we worked with the Takarazuka Revue Company to present a stage performance that is based on "Phoenix Wright: Ace Attorney", and we promoted the Hollywood movie production utilizing Capcom's popular software.

However, the net sales for this third quarter decreased to 47,223 million yen (down 8.6% from the same term last year). This is attributable to the slacking performance of Arcade Operations and Contents Expansion business, the sharp rise of yen's exchange rate, and not having the release of flagship titles until the 4th quarter.

As for profits, operating income decreased to 2,613 million yen (down 57.2 % from the same term last year) due partially to an increase in cost to sales ratio. Ordinary income decreased to 2,107 million yen (down 67.7 % from the same term last year) due partially to the foreign exchange loss resulted from the rapid appreciation of the yen. Net income for the current quarter decreased to 179 million yen (down 95.0 % from the same term last year) due to a report of impairment loss for partial fixed assets within the special loss.

Status of Each Operational Department

1. Home Video Games

In this business segment, our lower-priced software, "Monster Hunter Freedom 2G PSP the Best" (for PlayStation Portable), showed healthy growth due to its established popularity. "Grand Theft Auto IV" (for PlayStation 3, Xbox 360), the latest of its series, as well as "Mega Man Star Force 3" (for Nintendo DS) achieved their sales goals. The mega hit of "Monster Hunter Freedom 2G" (for PlayStation Portable) in the first half of this fiscal year created a sensation in the market and became a social phenomenon.

Nonetheless, we were not able to achieve favorable profits, and overall sales remained weak because we were in a transitional period in our product development cycle. Many of the flagship software titles are scheduled to be released in the 4th quarter.

The resulting net sales decreased to 26,709 million yen (down 13.4 % from the same term last year), and operating income decreased to 4,404 million yen (down 27.1 % from the same term last year).

2. Arcade Operations

Struggling with declining sales, we tried to create demand and attract more diversified customers including women and families. Holding various events and offering special discount days are just a few examples of such efforts. However, we still struggled with a mediocre sales performance caused by the softening market.

We opened four new facilities starting with "Plaza Capcom Omagari" in Akita Prefecture plus arcades in Shiga, Aichi, and Shimane Prefectures. As for low-productive facilities, we closed down two such arcades as per our profitability-based goals. The total number of "Plaza Capcom" at the end of the 3rd quarter totals 44 after these activities.

The resulting net sales increased to 10,039 million yen (up 4.8 % from the same term last year), thanks to the contribution from newly opened facilities and from those that opened in the previous fiscal period. However, the operating loss of 113 million yen was reported (down 80.2 % from the same term last year) due to the market stagnation and increased expenses in opening new facilities.

3. Arcade Game Sales

We were engaged in aggressive sales activities in order to utilize our home video game software in this business segment with the aim of overcoming an unfavorable business environment. One example of such efforts was the introduction of the new video game machine, "Tatsunoko VS. Capcom". However, we lacked a competitive edge due to limited product lineup and weakening demand.

Overall sales managed to achieve satisfactory results thanks to the contribution of "Street Fighter IV", which became a hit in the first half of this fiscal year.

The resulting net sales increased to 4,841 million yen (up 123.1 % from the same term last year), and the operating income turned profitable and reached 381 million yen (the operating loss of 692 million yen was recorded in the same term last year).

4. Contents Expansion

Overall performance of this business segment remained weak though we have been trying to apply the synergy from our popular software into the area of game distribution for mobile phones. One of the main reasons for this unfavorable performance was that decrease in demand for "Ace Attorney", as this software had been leading the sales in this segment. No other leading software was available to increase sales.

As for the Pachislo machine business, "Resident Evil" showed healthy growth, while the highly anticipated "Chun-Li Ni Makase China" struggled. In addition, the worsening business environment as well as limited product lineups placed us in a difficult situation.

The resulting net sales decreased to 3,801 million yen (down 46.0 % from the same term last year), and the operating income decreased to 188 million yen (down 91.8 % from the same term last year).

5. Other Businesses

The net sales from other businesses, mainly character-related licensing royalties, decreased to 1,832 million yen (down 8.9 % from the same term last year), and the operating income increased to 633 million yen (up 73.0 % from the same term last year).

As Capcom has applied "Regulations of Consolidated Quarterly Financial Statements" effective from the current fiscal year, the percentage and amount from the corresponding period of the previous year are described for reference purposes.

2. Qualitative Information Regarding the Consolidated Financial Position

Total Assets as of the end of 3rd quarter decreased by 8,620 million yen from the previous fiscal year to 84,986 million yen. The primary reason for this was a decrease of 7,089 million yen in notes and accounts receivable.

Liabilities as of the end of 3rd quarter decreased by 5,581 million yen from the previous fiscal year to 34,364 million yen. This is attributable to a decrease of notes and accounts payable by 2,723 million yen, and a decrease of accrued bonuses by 1,326 million yen.

Net assets as of the end of 3rd quarter decreased by 3,038 million yen from the previous fiscal year to 50,621 million yen. This is mainly attributable to the following: recording of current net income for 179 million yen, and a dividends paid by 2,148 million yen and a decrease of cumvlative translation adjustment by 1,767 million yen.

3. Qualitative Information Regarding the Consolidated Business Forecasts

The prospects of the consolidated business results for the current fiscal year ending March 31, 2009 remain the same as what were projected at the financial results announcement on May 20, 2008.

4. Others

(1) Transfer of major subsidiaries during the current quarter (transfer of certain subsidiaries that requires modification to the scope of consolidation)

There were no applicable subsidiary transfers.

(2) The application of simplified accounting procedures and those procedures specific to the preparation of quarterly consolidated financial reports

Computation method for estimating bad debts in general receivables

The actual percentage of credit losses recorded at the end of the current quarter was proved not to be significantly different from what was estimated at the previous fiscal year end. Therefore, the estimated bad debt is computed based on the actual percentage of credit losses at the previous fiscal year end.

Valuation of inventory

We eliminated the process of taking a physical stock inventory at the end of current quarter, and instead adopted a rational computation method which uses the actual ending inventory of the previous fiscal year as a base.

As for devaluating the book value of inventory assets, the devaluation is applied only to those inventories whose profitability clearly decreased. The devaluation is based on the estimated net sale value of such inventories.

Computation method for corporation taxes, deferred tax assets, and deferred tax liabilities

The computation of corporation income taxes is based on the method that restricts taxable items, deductible items, or tax exempt items to only significant ones.

As for judging the ability to collect deferred tax assets, we confirmed that there has been no significant change in the business environments or in the generation of temporary difference since the previous fiscal year end. Therefore, we are applying the method that is based on the business prospects and tax planning used in the previous fiscal year.

For computing the tax expenses of some of our subsidiaries, we made a rational estimate of the effective tax rate after applying the income tax allocation accounting to the net profit before tax of the consolidated fiscal year including the current first quarter. We then applied the estimated effective tax rate to the net profit before tax of the current quarter. The adjustment of corporate tax and other tax is

included in the corporate tax.

(3) Changes in the principle, procedures, and presentation methods in the preparation of consolidated quarterly financial reports

Effective as of the first quarter of the current fiscal year, Capcom has applied "Accounting Standard for Quarterly Financial Reporting" (Accounting Standard Board of Japan(ASBJ) Statement No. 12; March 14, 2007) and "Guidance on Accounting Standard for Quarterly Financial Reporting (ASBJ Guidance No. 14; March 14, 2007). In addition, the consolidated quarterly financial report is prepared based on the "Regulations of Consolidated Quarterly Financial Statements".

Effective as of the first quarter of the current fiscal year, Capcom has applied "Accounting Standard for Measurement of Inventories" (ASBJ Statement No. 9; July 5, 2006). There is no influence on profit and/or loss by this change.

Effective as of the first quarter of the current fiscal year, Capcom has applied "Practical Solution on Unification of Accounting Policies Applied to Foreign Subsidiaries for Consolidated Financial Statement" (ASBJ PITV No. 18; May 17, 2006), and made corrections necessary for the consolidated accounting.

As a result of such corrections, each of operating income, ordinary income, and net profit before tax for the current quarter decreased by 228 million yen from those figures obtained based on the method previously adopted. And retained ernings decreased by 546 million yen.

Capcom has previously used the accounting procedures based on the lease-related method for those capital leases that do not transfer ownership of the leased assets to lessees. "Accounting Standard for Lease Transactions" (ASBJ Statement No. 13; June 17, 1993 (Business Accounting Council, the First Committee), revised March 30, 2007) and "Guidance on Accounting Standard for Lease Transactions (ASBJ Guidance No. 16; January 18, 1994 (The Japanese Institute of Certified Public Accountants, Committee of Accounting System), revised March 30, 2007) became applicable to the consolidated quarterly financial reports of the fiscal year that starts on or after April 1, 2008. Following this change, Capcom is applying these accounting standards as of the first quarter of the current fiscal year, and using the accounting procedures of the ordinary sales transaction.

For the depreciation of the capital leases that do not transfer ownership of the leased assets to lessees, Capcom adopted the straight-line method that uses leasing term as asset life with residual value at zero. However, when the residual value of the leased assets is guaranteed in the lease agreement, the guaranteed residual value is recorded. As for those capital leases that do not transfer ownership of the leased assets to lessees and whose lease commencement date is before the beginning of the current quarter, we apply accounting procedures based on the lease-related method as before. The financial impact this change may cause on business results is immaterial.

5. Summary of Consolidated Financial Statements

(1) Summary of Consolidated Balance Sheets

		(Millions of yen)	
	This Nine Months (as of December 31, 2008)	Previous Fiscal Year (as of March 31, 2008)	
Assets			
Current assets			
Cash on hand and in banks	23,783	32,763	
Notes and accounts receivable, trade	7,093	14,182	
Commercial products	1,184	1,813	
Work-in-progress	2,526	774	
Raw materials and inventry goods	2,748	1,556	
Work-in-progress for game software	12,488	6,241	
Other	4,839	5,629	
Allowance for doubtful accounts	(254)	(456)	
Total current assets	54,410	62,505	
Fixed assets			
Tangible fixed assets, net of accumulated depreciation	15,780	15,253	
Intangible assets			
Goodwill	532	894	
Other	2,984	3,197	
Total intangible assets	3,516	4,091	
Investments and other assets			
Other	12,399	12,935	
Allowance for doubtful accounts	(1,120)	(1,179)	
Total investments and other assets	11,279	11,755	
Total fixed assets	30,576	31,101	
Total assets	84,986	93,606	

(Millions of yen)

		(Millions of yen)		
	This Nine Months (as of December 31, 2008)	Previous Fiscal Year (as of March 31, 2008)		
Liabilities				
Current liabilities				
Notes and accounts payable, trade	4,579	7,303		
Short-term borrowings	770	2,015		
Current portion of convertible bonds	14,993	14,997		
Current portion of convertible bonds issued after April 1st, 2002	400	-		
Accrued income taxes	217	892		
Accrued bonuses	731	2,057		
Allowance for sales returns	294	405		
Other	6,760	7,147		
Total current liabilities	28,747	34,818		
Long-term liabilities				
Convertible bonds issued after April 1st, 2002	-	1,220		
Long-term borrowings	2,315	1,470		
Accrued retirement benefits for employees	1,139	1,048		
Accrued retirement benefits for directors	384	372		
Other	1,777	1,018		
Total long-term liabilities	5,617	5,128		
Total liabilities	34,364	39,946		
Net assets				
Shareholders' equity				
Common stock	33,039	32,626		
Capital surplus	21,129	20,344		
Retained earnings	9,115	11,631		
Treasury stock	(8,013)	(8,155)		
Total shareholders' equity	55,270	56,447		
Valuation and translation adjustments				
Net unrealized gain on securities, net of tax	34	127		
Deferred hedges, net of tax	-	0		
Cumulative translation adjustments	(4,682)	(2,914)		
Total valuation and translation adjustments	(4,648)	(2,787)		
Total net assets	50,621	53,660		
Total liabilities and net assets	84,986	93,606		
·				

(2) Summary of Consolidated Statemnets of Income

	(Millions of yen)
	Nine Months
	ended December 31,2008
Net sales	47,223
Cost of sales	31,329
Gross profit	15,894
Reversal of allowance for sales returns	110
Net gross profit	16,004
Selling, general and administrative expenses	13,391
Operating Income	2,613
Non-operating income	•
Interest income	672
Dividend income	21
Other	98
Total Non-operating income	791
Non-operating expenses	
Interest expense	61
Provision for allowance for doubtful accounts	178
Exchange loss, net	939
Investment loss on equity method	4
Other	113
Total Non-operating expenses	1,297
Ordinary income	2,107
Special gains	•
Reversal of allowance for doubtful accounts	67
Gain on collection of receivable written off	58
Total Special gains	126
Special losses	
Loss on sales and/or disposal of fixed assets	30
Loss on settlement of litigation	131
Impairment loss	1,146
Other	203
Total Special losses	1,512
Net income before income taxes	721
Income taxes-current	175
Income taxes-deferred	367
Total Income taxes	542
Net income	179

(5) Summary of Statements of Cash Flows	(Millions of yen)
	Nine Months ended December 31,2008
Cash flows from operating activities	
Net income before income taxes	721
Depreciation and amortization	3,016
Impairment loss	1,146
Amortization of goodwill	364
Decrease in allowance for doubtful accounts	(255)
Interest and dividend income	(693)
Interest expense	` 61 [´]
Exchange loss, net	934
Investment loss on equity method	4
Loss on sales and/or disposal of fixed assets	30
Loss on settlement of litigation	131
Decrease in accounts receivable, trade	6,801
Increase in inventories	(2,224)
Increase in work-in-progress for game software	(6,376)
Decrease in accounts payable, trade	(2,520)
Decrease in other current liabilities	(825)
Other	(1,529)
Sub total	(1,211)
Interest and dividends received	718
Interest paid	(64)
Payment for settlement of litigation	(131)
Income taxes paid	(950)
Net cash provided by operating activities	(1,640)
Cash flows from investing activities	() = = /
Payment for acquisition of tangible fixed assets	(2,006)
Proceeds from sales of tangible fixed assets	33
Payment for acquisition of intangible fixed assets	(842)
Proceeds from sales of investments in securities	4
Payment for purchase of shares in a subsidiary	(18)
Other	325
Net cash used in investing activities	(2,503)
Cash flows from financing activities	(=,555)
Repayments of short-term borrowings	(6)
Proceeds from long-term borrowings	1,400
Repayments of long-term borrowings	(1,867)
Payment for repurchase of treasury stock	(142)
Proceeds from sales of treasury stock	1
Dividend paid	(2,149)
Other	(215)
Net cash used in financing activities	(2,979)
_	(2,158)
	(9,282)
	302
Effect of exchange rate changes on cash and cash equivalents Net Decrease in cash and cash equivalents Cash and cash equivalents at beginning of year Increase due to change in scope of consolidated subsidiaries Cash and cash equivalents at end of year	(2,15 (9,28 32,76

Effective from the current fiscal year, Capcom has applied "Accounting Standard for Quarterly Financial Reporting" (Accounting Standard Board of Japan(ASBJ) Statement No. 12; March 14, 2007) and "Guidance on Accounting Financial Report is prepared based on the "Regulations of Consolidated Quarterly Financial Statements".

(4) Note of Going Concerns' Premise Nine months ended December 31, 2008 : No

(5) Segment Information

[Operating segments]

Nine months ended December 31, 2008

(Millions of Yen)

	HomeVideo Games	Arcade Operations	Arcade Games Sales	Contents Expansion	Other Businesses	Total	Elimination and corporate	Consolidated total
Net sales and operating profit or loss								
Net sales								
(1) External customers	26,709	10,039	4,841	3,801	1,832	47,223	(-)	47,223
(2) Inter-segment sale or transfer	-	1	7	1	1	7	(7)	-
Total	26,709	10,039	4,848	3,801	1,832	47,230	(7)	47,223
Operating expense	22,304	9,926	4,467	3,613	1,199	41,510	3,099	44,609
Operating income or loss	4,404	113	381	188	633	5,720	(3,107)	2,613

[Geographic segments]

Nine months ended December 31, 2008

(Millions of Yen)

	Japan	North America	Europe	Other Regions	Total	Elimination and corporate	Consolidated total
Net sales and operating profit or loss							
Net sales							
(1) External customers	37,149	5,471	3,955	646	47,223	(-)	47,223
(2) Inter-segment sale or transfer	1,738	1,361	-	25	3,124	(3,124)	-
Total	38,887	6,833	3,955	671	50,348	(3,124)	47,223
Operating expense	32,508	7,670	3,843	622	44,645	(36)	44,609
Operating income or loss	6,379	(837)	111	48	5,702	(3,088)	2,613

[Overseas sales]

Nine months ended December 31, 2008

(Millions of Yen)

	North America	Europe	Other Regions	Total
Overseas sales	5,858	3,713	1,212	10,784
Consolidated net sales	-	-	-	47,223
Percentage of foreign sales included in consolidated net sales	12.4	7.9	2.6	22.8

(6)Significant change in the number of shareholders' equity Nine months ended December 31, 2008 : No

Reference

(1) Summary of Quarter Consolidated Statemnets of Income

(Millions of Yen)

Account Title	Nine Months ended December 31, 2007			
Account Title	Amount			
	Amount			
Net sales	51,655			
Cost of sales	32,908			
Gross profit	18,746			
Reversal of allowance for sales returns	78			
Net gross profit	18,825			
Selling, general and administrative expenses	12,724			
Operating Income	6,101			
	1 171			
Non-operating income	1,161			
1 Interest income	918			
2 Dividend income	21			
3 Other	221			
Non-operating expenses	742			
1 Interest expense	54			
2 Exchange loss, net	550			
3 Provision for allowance for doubtful accounts	83			
4 Other	53			
Ordinary income	6,520			
Special gains	669			
1 Gain on sales of fixed assets	401			
2 Gain on collection of receivable written off	233			
3 Gain on sales of investments in securities	34			
Special losses	808			
1 Loss on sales and/or disposal of fixed assets	6			
2 Provision for retirement benefits to directors	350			
3 Loss on revaluation of investments in securities	25			
4 Loss on settlement of litigation	425			
Net income before income taxes	6,381			
Corporate tax and other tax	2,824			
Minority interests in loss of consolidated subsidiaries	16			
Net income	3,574			

(2) Summary of Statements of Cash Flows

(Millions of Yen)

	(Millions of Yen)					
		Nine Months				
		ended December 31, 2007				
		Amount				
	Cash flows from operating activities :	Amount				
1	Net income before income taxes	6,381				
2	Depreciation and amortization	2,362				
3	Increase in allowance for doubtful accounts	2,302				
4	Interest and dividend income	(939)				
5	Interest expense	54				
6	Gain on sales of fixed assets	(401)				
7	Gain on sales of investment in securities	(34)				
8	Loss on revaluation of investments in securities	25				
9	Decrease in accounts receivable, trade	703				
10	Increase in inventories	(974)				
11	Increase in work-in-progress for game software	(4563)				
12	Decrease in accounts payable, trade	(279)				
13	Other	(1179)				
	Sub total	1,164				
14	Interest and dividends received	939				
15	Interest paid	(46)				
16	Income taxes paid	(955)				
	Net cash provided by operating activities	1,102				
١ .	Cash flows from investing activities					
1	Payment for acquisition of tangible fixed assets	(2264)				
2	Proceeds from sales of tangible fixed assets	935				
3	Payment for acquisition of intangible fixed assets	(1074)				
4	Payment for purchase of investments in securities	(562)				
5	Proceeds from sales of investments in securities	34				
6	Collection of loans receivable	1,460				
7	Other	(733)				
	Net cash used in investing activities	(2204)				
	Cash flows from financing activities	`				
1	Repayments of long-term borrowings	(455)				
2	Proceeds from sales of treasury stock	(433)				
3	Payment for repurchase of treasury stock	(14)				
4	Dividends paid by parent company	(1732)				
	Net cash used in financing activities	(2201)				
,	•					
	Effect of exchange rate changes on cash and cash equivalents	(629)				
	Net Decrease in cash and cash equivalents	(3933)				
	Cash and cash equivalents at beginning of year	35,020				
'	Cash and cash equivalents at end of year	31,087				

(3) Segment Information

[Operating segments]

Nine months ended December 31, 2007

(Millions of Yen)

	HomeVideo Games	Arcade Operations	Arcade Games Sales	Contents Expansion	Other Businesses	Total	Elimination and corporate	Consolidated total
Net sales and operating profit or loss								
Net sales								
(1) External customers	30,852	9,577	2,170	7,042	2,012	51,655	(-)	51,655
(2) Inter-segment sale or transfer	-	1	28	1	-	28	(28)	-
Total	30,852	9,577	2,198	7,042	2,012	51,683	(28)	51,655
Operating expense	24,812	9,004	2,891	4,759	1,646	43,114	2,439	45,553
Operating income or loss	6,039	573	(692)	2,282	366	8,569	(2,468)	6,101