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Press Release

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(Code No. 9697 First Section of Tokyo Stock Exchange)

Capcom Announces *Resident Evil Village* and *Pragmata* for Next-Gen Platforms!

- Targets sales growth with major new title in popular series as well as creation of major all-new IP -

Capcom Co., Ltd. (Capcom) today announced *Resident Evil Village* and an all-new IP called *Pragmata* for next-generation platforms PlayStation®5 computer entertainment system and Xbox Series X, as well as PC.

The *Resident Evil* franchise features survival horror games in which players utilize a variety of weapons and other items to escape terrifying situations. Cumulative sales of the games in the series now total 100 million units* since the first title debuted in 1996. More than 20 years later, continuous support from the passionate fan base across the globe makes it Capcom's flagship game series.

The new *Resident Evil Village* is the sequel to *Resident Evil 7 biohazard* (which has gone on to sell a cumulative 7.5 million units) and will feature a higher degree of action gameplay elements. In the game, players will take on the role of protagonist Ethan Winters as they delve into a new kind of survival horror set in a horrific village. In addition to a deeply immersive first-person perspective, the game will offer a fresh look at the world of *Resident Evil* on next-generation platforms, rendered in gorgeous photorealistic visuals made possible with Capcom's proprietary RE ENGINE. The game is scheduled for release in 2021.

Pragmata is an action adventure title that depicts a near-future dystopian world on the moon through a deeply profound story and setting. The game will take full advantage of next-generation platform features, and as Capcom's first completely new IP made for dedicated video game consoles in four years†, the company aims to establish *Pragmata* as one of its core brands. *Pragmata* is planned to be released in 2022, with more details on the game's content and release window forthcoming.

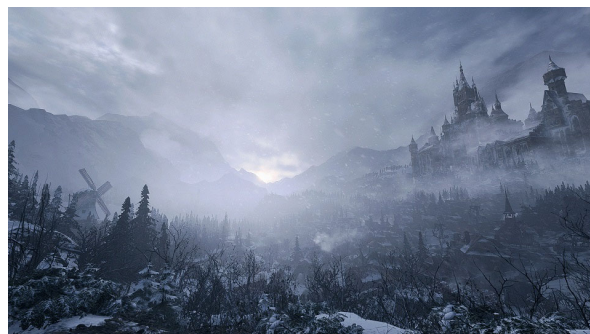
Capcom remains firmly committed to satisfying the expectations of all stakeholders by leveraging its industry-leading game development capabilities in order to create highly entertaining gameplay experiences.

*As of June 12, 2020

†*Megami Meguri*, released December 8, 2016 (Japan only)

[Product Details]

1. Title	<i>Resident Evil Village</i>
2. Genre	Survival horror
3. Platform	PlayStation®5 system, Xbox Series X, PC
4. Release Date	2021



1. Title	<i>Pragmata</i>
2. Genre	Action adventure
3. Platform	PlayStation®5 system, Xbox Series X, PC
4. Release Date	2022



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