

Press Release

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New *Monster Hunter* Series Smartphone Game in Production!

- Capcom looks to expand its user base through co-development with TiMi Studio Group -

Capcom Co., Ltd. (Capcom) today announced that it is co-developing the latest smartphone game in its *Monster Hunter* series (for iOS/Android) with TiMi Studio Group.

With this co-developed *Monster Hunter* smartphone title, Capcom aims to provide a *Monster Hunter* smartphone experience like none before through leveraging its popular IP with TiMi Studio Group's production knowhow. The TiMi Studio Group is a subsidiary of Tencent Games and has a track record of co-developing titles with game makers throughout the world. The game is currently in development and will appeal to not only fans of the series but to newcomers as well. Details regarding the game and the timing of its release will be shared at a later date.

Capcom is committed to delivering further growth, while aiming to create new business opportunities and maximize the value of its game content over the long term. The company will also continue to utilize its leading brands in the growing worldwide mobile games market.



About the *Monster Hunter* series:

The *Monster Hunter* series consists of hunting action games that pit players against giant monsters in beautiful natural environments. The series established a new genre in which players cooperate to hunt with their friends and has since grown into one of Capcom's most popular series, with worldwide sales exceeding 88 million units shipped as of September 30, 2022.

Inquiries regarding the above information may be directed to:

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